

Monday, December 9, 2024 Announcements

- Let's kick off the day with a little reminder about something super important: **ACCESSIBILITY!**

We're all about kindness and looking out for each other, right? So here are a few quick ways to make our school safer and easier to navigate for everyone:

Elevators are for those who need them most! If your legs work just fine, take the stairs and leave the lifts for our friends who rely on them. It's like VIP parking—reserved for the right reasons!

Hallway heroes unite! Keep those floors clear. Backpacks, water bottles, or random clutter? They're tripping hazards waiting to happen, especially for students with crutches or wheelchairs.

Make way for wheels! When you see someone rolling or hobbling by, step aside. Think of it like a fast lane in a school hallway—help them cruise smoothly to class.

Remember: a little effort from everyone means a whole lot of love and support for those who need it. So, let's be the school that **rolls with kindness** and **stands up for accessibility!**

- Hey Argyle! We are getting close to a well deserved break, but before Winter Break, it's time to celebrate! Join us from 7:30-9:10 on Friday, December 20th for Student Council's Winters Breakfast. Don't wait to get your tickets! They are only \$5.00 and being sold everyday at lunch in the cafe from Monday, December 9th until Monday, December 16th. Breakfast includes a Tim Hortons Breakfast Sandwich, a hash brown, fruit and either juice or hot chocolate. This year we will have the Argyle Strings Band performing, a special guest, Karaoke and more! There will be no purchase of tickets day of or after December 16th. Don't miss out!
- Hi Argyle, are you feeling festive? Come to the caf this week at lunch and sign up for the gingerbread house competition! The event will take place on Friday the 13th at lunch. Beat the rush and come sign up! Groups can be up to 6 people, supplies will be provided. It costs \$12 per group, card only. Prizes will be awarded to the best gingerbread houses.