



COURSE OUTLINE

INTRODUCTION

Metalwork 10 course meets the general aims of the Technology Education curriculum.

https://curriculum.gov.bc.ca/sites/curriculum.gov.bc.ca/files/pdf/10-12/adst/en_adst_10_met.pdf

BIG IDEAS AND GENERAL LEARNING OUTCOMES

User needs and interests drive the design process.

Social, ethical, and sustainability considerations impact design.

Complex tasks require the sequencing of skills.

Understanding Context: Engage in a period of **research** and **empathetic observation** in order to understand design opportunities.

Defining: Identify insights from research, a design issue, potential users, relevant contextual factors in the design space, criteria for success, intended impact, and any constraints.

Ideating: Take risks in generating ideas. Add to others' ideas in ways that enhance them. Screen ideas against criteria and constraints. Critically analyze and prioritize competing factors, including social, ethical, and sustainability considerations, to meet community needs for preferred futures. Choose an idea to pursue, keeping other potentially viable ideas open.

Prototyping: Identify and use sources of inspiration and information. Choose a form for prototyping, Develop a plan/pictorial drawings, sketches, flowcharts, etc. that includes key stages and resources. Evaluate a variety of materials for effective use and potential for reuse, recycling, and biodegradability, Prototype, making changes to tools, materials, and procedures as needed, Record iterations of prototyping.

Testing: Identify sources of feedback. Develop an appropriate test of the prototype. Conduct the test and collect and compile data. Evaluate data and decide on changes. Make the prototype or abandon the idea.

Making: Identify and use appropriate tools, technologies, materials, and processes for production. Make a step-by-step plan for production and carry it out, making changes as needed. Use materials in ways that minimize waste.

Sharing: Decide on how and with whom to share: (may include showing to others, use by others, giving away, or marketing and selling the product and processes.) Demonstrate the product to potential users. Provide a rationale for the selected solution, modifications, and procedures, using appropriate terminology. Critically reflect and evaluate the design thinking process and the success of the product. Identify how the design ideas contribute to the individual, family, community, and/or environment. Identify new design issues. Evaluate the ability to work effectively both as individuals and collaboratively in a group, including the ability to share and maintain an efficient co-operative work space.

Applied Skills: Demonstrate an awareness of precautionary and emergency safety procedures in both physical and digital environment: Identify the skills and skill levels needed, individually or as a group, in relation to specific projects, and develop and refine them as needed.

Applied Technologies: Choose, adapt, and if necessary learn about appropriate tools and technologies to use for tasks: Evaluate the personal, social, and environmental impacts, including unintended negative consequences, of the choices they make about technology use. Evaluate how the land, natural resources, and culture influence the development and use of tools and technologies.

COURSE CONTENT: REQUIRED LEARNING OUTCOMES

1. **Basic Metallurgy:** Specific knowledge of different types of metals and their properties, including size shape and finish.
2. **Design opportunities:** Methods for laying out, joining, forming, and fastening metal.
3. **Ethics of cultural appropriation in the design process.**

4. **Range of Uses of Metalwork:** Through project design and development, Students will make a variety of projects that demonstrates their knowledge of different materials and processes.
5. **Welding:** Basic concepts of Mig, Oxy-Acetylene, Soldering, and Arc welding. Students will demonstrate safe practice and the ability to weld different types of metals and thickness's. Start-up, shutdown and handling procedures for compressed gas cylinders.
6. **Fabrication techniques and processes using hand tools and stationary equipment:** Students will learn and use a variety of non-power tools to form, fit, and make all or part of a project. These tools are the basic tools found in most Metal Work Shops in British Columbia. Stationary equipment includes large, heavy duty, industrial lathes, milling machine, drill press, grinders, presses, polishers, and benders.
7. **Precision Measurement:** Laying out, forming, and joining metal. Reading and preparing drawings, plans, and cutting lists. Mechanical fasteners and fastening methods. Cutting threads.
8. **Safety and Machine Theory:** General Shop Safety: Safety sense, personal conduct, mindfulness, and responsibility. Specific training to the correct, safe use of power machines and hand tools in the metal shop.

STUDENT LEARNING ACTIVITIES

- Students will participate in general theory lessons, group activities, and individual work.
- Project work will include: Hand Drawing, Computer Aided Design and Model Making

ASSESSMENT & EVALUATION

1. Theory - 15% - Quizzes, assignments, dedicated notebook.
2. Practical Work - 70% - Projects, design portfolios
3. Social Responsibility 15% clean-up habits, accountability, **student service**

Teacher and Personal Self-Evaluations/Assessments are used to evaluate your ability to work effectively as an individual and collaboratively in a group, including your ability to share and maintain an efficient co-operative work space. You will be expected to reflect on your designs/projects with marking criteria.

EXPECTATIONS

Lab Equipment - Before using equipment, computers, tables you must **be instructed how to use them** appropriately. Any damage caused due to negligence/neglect, or improper use will be **charged to the student**. All books/equipment must remain in the lab.

Attendance - This is an APPLIED course, **ATTENDANCE IS MANDATORY**

Project Completion - Open shop times are a privilege. It is expected that students who are behind in their work will attend open shop periods.

**** ALL PROJECT WORK MUST BE COMPLETED IN ORDER TO PASS THE COURSE ****

Clean-up - **All** students are expected to actively participate in clean-up

Notebook - A **notebook** and a **pencil** and an **eraser** must be brought to **every** class

EQUIPMENT AND MATERIALS


Projects All materials and special equipment not covered in the course fee, and materials required for extra credit project work must be paid for by the student. Example: Model kits.

PARENT/GUARDIAN ACKNOWLEDGEMENT

I have read this course outline. I am aware of the course content, policies, expectations, student activities, evaluation procedures, and approximate costs.

Student Signature: _____ Date: _____

Parent Signature: _____ Date: _____

Tutorial Time and Schedule: 

Tutorial Time is available each day from 8:30 AM – 9:30 AM for those students that require extra time or help to finish projects and coursework. This time can also be used for special setups on tooling as required.

Please Note: Tutorial Time should be pre-arranged with the teacher upon request by either the teacher or the student.